

2025 BUDDY GAMES – Rules and Guidelines

Year 5.....and Still Alive!!

- Points are predetermined and laid out in rules.
- All categories/games/events/challenges, etc are subject to change along with point structure if deemed necessary.
- Potentially an event or challenge may not take place example boating events, bike race etc, In this case no one would be awarded points from this category.
- Potentially an event/challenge/game may be added to the list. Must be approved by group and not exceed 10 max points.
- End of the Buddy Games will be determined on Saturday night or on Sunday at undisclosed time with little or no warning.
- Some rules of games will only be disclosed at time of the event.
- 2025 has team events. Team event rules are listed below. Team events everyone gets the same points, point allocation listed in the Event Rule.

Team Events and Rules

- 2 Events this year are Team Events, Beer Pong and Corn Hole.
- 2 Person Team can be chosen by participants, and do not need to be on same team for both events. However once Team is made for one event they must remain as a Team in that event.

Events / Games and Point System

There are the basic 5 Categories for Buddy Games: Kayaking/Paddling, MTB Biking, Waterski/Wakeboard, Fishing and Drink/Party Games. Allotted in each category are specific events, games etc. that will allot points. Some events/games can only have one winner, others can have multiple. Below are all the events / games and allotted points. Full rules and events schedule will be disclosed at Buddy Games.

1. [REDACTED]
[REDACTED]
[REDACTED] you are off to bad start!
(+8 pts.)
2. Awarded to first person who sent me a Buddy Games QR Code Sticker stuck to something, Andrew D. This info was posted on website, I suggest you check there often.....
(+5 pts.)
3. Awarded to the person who has the best picture of where the Buddy Games QR code sticker was stuck too. Either voted for on the website or during the weekend.
(+10 pts.)

Kayaking and Paddling

4. Participate in kayaking / paddling, either in kayak, raft, canoe, etc. and paddle down River
[REDACTED]
5. [REDACTED] [REDACTED] Non kayaker (to be determined by group ex. not owning a kayak, or never paddling in whitewater or down Ottawa). [REDACTED].
(+15 pts.)
- [REDACTED] Advance Paddler [REDACTED] additional +5 points and are subject to the same paddling point structures below [REDACTED]
[REDACTED]
(+5 pts.)
7. Paddler [REDACTED]
[REDACTED]
8. Kayak that gets [REDACTED] your own kayak.
(+10 pts.)
9. Paddler that has oldest kayak paddled on river.
[REDACTED]
10. Walking a rapid (any rapid).
(-6 pts. per walk)
11. [REDACTED].
(-8 pts. [REDACTED])
12. Beatdown, to anyone that gets a worthy beatdown. Will be voted on by group as to extent, length, paddler ability etc. of the beatdown and if it is worthy. Paddler can only get one beatdown during the paddle.
(+7 pts.)
13. Rescue swimmer, first person on scene and helps gets +8 pts, second person to scene and assists gets +4 pts,
[REDACTED]
(+8 pts. +4 pts. [REDACTED])
14. Depending on water levels and what channel we do as a group.
 - a) Middle Channel - Elevator Shaft (+8 pts.) Can only run a) or b) not both for points.
 - b) Middle Channel – Dragons Tongue (+10 pts.) Can only run a) or b) not both for points.
 - c) Hidden Channel – 2 new rapids (+6 pts. each)
 - d) Main Channel - Coliseum (+10 pts.)

MTB Biking

15. Participating in biking event (means biking with group at WT).
[REDACTED]
16. Pre-register/pay for biking at WT (Wilderness Tours) prior to June 9th.
(+7 pts.)
17. Bike Race – Rules and course TBD at later date.
(1st +10, 2nd +8, 3rd +6, 4th +4, 5th +2 pts.)
18. UP-HILL Bike Challenge, bike to top of WT trailhead and earn +2 pts. Maximum of 5 times.
(+10 pts.)
19. Extreme Bike Lines. Ride any of the following Red/Pro bike trails [REDACTED] pts.
Someone else needs to verify that you completed it video or pics may be required.
[REDACTED] Any of the pro “lines” on Meltdown [REDACTED]
[REDACTED] Cascade [REDACTED]
[REDACTED] DMZ [REDACTED]
[REDACTED] Gladiator [REDACTED]
[REDACTED]
20. Any bike damage, flats or broken parts is minus points, only for the ride at WT.
(Damage - 8 pts. / Flats -4 pts.)
21. [REDACTED] event.
(+8 pts.)
22. Newest [REDACTED] event.
[REDACTED]
- [REDACTED] Wipeouts, this is body/hands hitting ground, hitting tree or other obstacle that causes injury or damage [REDACTED]
[REDACTED]
[REDACTED]
24. ROYAL RUMBLE. New bike related event. People can participate in this event and not in WT Biking if they choose.
There will be a [REDACTED]
[REDACTED]
[REDACTED]
[REDACTED]
[REDACTED] points distributed
Last person being 1st overall. **ADDITIONAL 8 pts. if you come with a “costume and wrestling persona” for the event.**
(1st +10, 2nd +8, 3rd +6, 4th +4, 5th +2 pts.)

Water Sports

Participate in one of the following activities

- 25. Boat Ride (+5 pts.)
- 26. Water Ski, Wakeboard, or Tube (+10 pts.)
- 27. [REDACTED]. (+10 pts.)
- 28. Additional +10 pts [REDACTED]

Fishing

- 29. Participate in fishing, means you fished and CAUGHT a fish.
(+10 pts.)
- 30. Person who [REDACTED] verified with pictures or witnesses.
(+10 pts.)
- 31. Person that catches the Biggest fish, must be proof with picture or witness, fish sizes can be debatable, biggest fish will be decided by group if possible.
(+8 pts.)
- 32. Participate [REDACTED]
[REDACTED].
[REDACTED]
- 33. Participant that brings worms.
[REDACTED]
- 34. [REDACTED] line snagged and either loses the hook/lure [REDACTED].
[REDACTED]
- 35. [REDACTED].
(+15 pts.)
- 36. Catch a clam..... or Crabs at Buddy Games.
(+10 pts.)

Party and Drinking Games

- 37. INTOXICATOR, participate in drinking from the Intoxicator, [REDACTED]
[REDACTED]
[REDACTED]
[REDACTED]
(+5 pts. / +10 pts. / +15 pts. / +20 pts.)

38. Gauley PLINKO Drinking Game. [REDACTED] Beer, [REDACTED] Tequila, drinks must be drunk in order to receive points.
[REDACTED] up to +15 pts.)
39. Marionette Drinking Game. 1 time chance to drink, no spill max points, small spill most points, more spill less points lots of spill no points.
(+10 / +7 / +3 / +0 pts.)
40. Slip and Slide, set up all weekend, take the slip and slide as many times as you want. [REDACTED]
[REDACTED]
[REDACTED] however if you get the -15 pts. there is no coming back.
(+15 / +10 / +5 pts. or -15 pts)
41. Flip cup Boat Race. Entire group splits into 2 teams. Do the Flip Cup Boat Race, winning team then breaks into 2 teams and does it again. This continues until there are only 2 people left. NOTE: during the team split there may need to be a person from the losing team to jump on a team to make it even, first come first serve, however you can only jump to the losing team once.
(+10 / +6 / +3 (x2) pts.)
42. Cornhole Tournament. Normal Cornhole game rules that are agreed upon by both teams before they play. Team of 2 (you choose partner and partner must stay same for all games), [REDACTED]
[REDACTED]
[REDACTED] 9:00pm (ish) on Saturday then they will have a playoff. Can't play two games in row (even if you win) if other teams are on deck to play.
(1st +12 / 2nd +8 pts.)
43. Beer Pong Tournament. Normal Beer Pong game rules that are agreed upon by both teams before play. Team of 2 (you choose partner and partner must stay same for all games), [REDACTED]
[REDACTED]
[REDACTED] at 11:00pm (ish) on Saturday then they will have a playoff. Can't play two games in row (even if you win) if other teams are on deck to play
(1st +12 / 2nd +8 pts.)
44. Mystery Challenges (x3). Three mystery events/challenges that will be opened at a specific time. Participants awarded points if completed.
- Envelope / Challenge 1 – 9:00 am Saturday Morning (+5 pts)
 - Envelope / Challenge 2 – 4:00 pm Saturday Evening (+5 pts)
 - Envelope / Challenge 1 – 7:00 pm Saturday Night (+5 pts)
45. Puking... you puke at any point up to Buddy Game award minus points, could be from drinking or overexertion (Dan), puke more than once (as in more than once session) gets added on to minus total.
(-5 pts. / -10 pts. if on deck)

Mystery Event 1. [redacted] (+5pts)

Mystery Event 2. → [redacted]
[redacted]
[redacted] (+5 pts.)

Mystery Event 3 → [redacted]
[redacted] (+5 pts.)